

Defining a Niche for HOL₄

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August 2015



Outline

1. State of Play
2. Why Keep Going?
3. If We Do, Where Do We Go?



Context



The world has many interactive theorem-proving systems.

Coq and Isabelle (at least) have larger user bases.

Big systems get more developer love:

- ▶ HOL₄ needs to “choose its battles”

Strengths (Inherent)

- ▶ SML
- ▶ HOL
- ▶ Persistence Model
- ▶ Tools à la Unix?
- ▶ ?

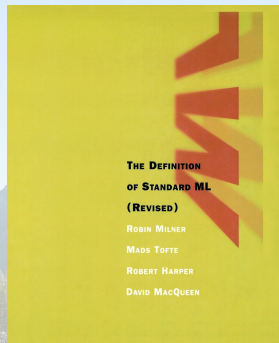
[Lake Kananaskis by davebloggs007@hotmail.com *via* Flickr]



SML as a Strength

Well-defined language.

Clean semantics.



Has the features the implementor wants:

- ▶ type system
- ▶ exceptions
- ▶ even concurrency (in Poly/ML)

HOL as a Strength

Well-understood logical *lingua franca*:

- ▶ for users;
- ▶ for systems (*e.g.*, OpenTheory)

Also: a Lowest Common Denominator

Persistence Model

Theories are available on disk in an **implementation-independent** way.

MoscowML and Poly/ML implementations use the same format.



Strengths (Accidental/Historical)

Existing Formalisations

- ▶ CakeML, hardware models, ...

Existing Users

Documentation

Minimal code churn

- ▶ caused by slow development...

Unix-style Tools

HOL₄ comes with some (mostly minor) command-line tools.

They are written in SML.

Philosophically, I like this approach

- ▶ and much more could be done in this space

Weaknesses



- ▶ SML
- ▶ HOL
- ▶ Windows
- ▶ User Interface
- ▶ Persistent Theories as Code
- ▶ Script-files as Code
- ▶ Lack of Concurrency



SML as a Weakness

Lack of implementation development

- ▶ if David Matthews falls under a bus, we're doomed...

Lack of language development

- ▶ SML's faults will never get fixed
- ▶ No suggestion that “successors” will ever happen

Lack of mind-share

- ▶ Haskell & Scala much cooler



HOL as a Weakness

HOL doesn't have cool types.

Not even Isabelle/HOL's type-classes.

- ▶ And lacking constants with different definitions on different types fundamentally blocks some constructions



User Interface

The emacs mode is hobbled by script files as code.

- ▶ Some would swear by emacs as an IDE
- ▶ ...but probably not for SML

Maybe proofs need different editing tools compared to code.



Too Much Code; Not Enough Data

Script files as SML code—yuck.

Theory files as SML code—yuck.

- ▶ We were too taken with the idea of getting namespace management from the language implementation
- ▶ Script files as data would do away with the need for this “advantage”

HOL on Windows

A sub-par experience:

- ▶ Moscow ML is slow
- ▶ Without emacs, users don't get Unicode

(lack of external dependencies is nice though...)



Why Keep Going?



Selfishness

HOL4 is “owned” by a relatively small group of people.

It is (relatively) easy to push it around according to that group’s taste.

- ▶ It’s not even that hard to become an “owner”

So: why give up on a system that can be what *I* want it to be?



One Riposte

Maybe *I* want a system with

- ▶ a great UI;
- ▶ powerful use of concurrency;
- ▶ declarative proof; and
- ▶ cutting edge logical tools
 - ▶ *e.g.*, powerful datatypes, code evaluation...

Are *you* going to provide all that?



A Scary Alternative



Would the world be better off if:

- ▶ we ported all HOL4 work to Isabelle/HOL?

Theorems probably wouldn't be hard to port.

- ▶ Large models/definitions may already exist in prover-independent form

Tools would be more of a challenge, but clearly possible in principle.

Dismissing Scary Alternatives

No-one is standing up to do all that work.

HOL4's existing users are probably mostly happy with it as is.

So

Let's Do Nothing (?)



But We Want a System With a Future (I suppose)

Can HOL₄ remain the preserve of a

- ▶ small,
- ▶ barely self-perpetuating

group of users?

It's harder to share if no-one else is using our tool

Preserve a HOL₄ Identity

There is no point in chasing other systems.

Not all vectors of improvement point to positions occupied by existing systems.

If people want to use Isabelle/HOL or Coq, they should.



The Way Forward

- ▶ Identify (and then strengthen) the **Unique Selling Points**
- ▶ Spend development time on important shortcomings
- ▶ Support existing users



What *Are* the USPs? (I)

The **HOL₄** Tenets of Faith:

1. Easy to write tools
2. Good documentation
3. Simple system
4. Stable APIs

Development mustn't endanger these.



What *Are* the USPs? (2)

Existing formalisations:

- ▶ hardware models
- ▶ CakeML
- ▶ probability
- ▶ ?

Clearly, we must commit to keeping these working

- ▶ and ensuring that owners want to keep developing them

Regression test process should help.

Important Shortcomings

Theory Mechanism:

- ▶ Theory files on disk should be pure data.
 - ▶ allowing manipulation by tools.

Fragile Proofs:

- ▶ implement declarative proof language?

Concurrency:

- ▶ use Isabelle's PIDE document-centric technology?

Tools:

- ▶ datatypes, HOLyHammer, ...?



Conclusion

HOL₄ development will continue as long as people indicate they want to keep using the system...



Questions for the Audience

What do you think are the most **important** fixable shortcomings?

- ▶ *type abbreviation name spaces?*

What can be done to **improve** community?

- ▶ *how might we improve the website?*
- ▶ *what big attractive projects might we pursue?*

What **shouldn't** be changed?

